Review / Retrospective

## Sprint 1

### Review

We have made a first draft of the offline editor for the client.

At this point we can write documents to the hard drive, but we can’t read from it just yet.

### Retrospective

What went well?

We were quick and efficient.

We were good at working independently.

We were good at creating a manageable overview of what should be done, which eased the development process.

What could have been better?

Very little progress on the last day of the sprint.

We kept adding new stories, making the sprint too heavy for us to complete within the timeframe.

Some stories were too loosely defined.

## Sprint 2

### Review

Our offline client is almost completely done, all that is missing for it to be done is picture support and slightly improved functionality with buttons and interface.

The server is set up and can be run, both with connection and contract. Its behavior needs to be defined for it to be done though.

We have made several changes to our programs design, including adding “Project” and “DocumentStruct”, and editing Document and Storage.

Our stories were not very describing of the work that had to be done, and their velocity did not reflect the amount of work that needed to be put in to them.

### Retrospective

What went well?

We were good at identifying problems and figuring out ways to solve the immediately.

What could have been better?

We were late each day on starting the actual work, and instead put in more hours in the evenings/nights, which made is more tired.

## Sprint 3

### Review

Our offline client is completely done, it has a single bug that we are aware of[[1]](#footnote-1) Our web gui is well underway, but not done at this time, it holds a big majority of functionality needed, but not all just yet.

Our server is correctly set up, and just needs to be implemented into the two different types of clients.

We lack some testing on few parts of the system as well.

All the work that was done in this sprint was VERY poorly documented by stories on ScrumDo, as it was neglected in the wake of immense coding sessions.

### Retrospective

What went well?

We were very efficient at implementing new features to our program, and very few errors were encountered in this sprint, making it very efficient.

A lot of coding/work was done.

What could have been better?

We worked way more than the time allotted to this sprint, spending nearly 50 % more time working each day than what was planned.

1. When deleting pictures attached to a document, if two pictures are removed within the same session, the second picture will not be deleted from the physical storage in 9/10 tests. [↑](#footnote-ref-1)